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FreeSWITCH

Google SR and SS

Usage Guide

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1 Overview

This guide describes how to utilize the Google Cloud Speech services with FreeSWITCH.



Note that the FreeSWITCH and the UniMRCP server typically reside on different hosts in a LAN, although both might be installed on the same host.

Installation of the FreeSWITCH and the UniMRCP server with the Google SR plugin is not covered in this document. Visit the corresponding web pages for more information.

http://freeswitch.org/confluence/display/FREESWITCH/mod_unimrcp
<http://unimrcp.org/gsr>
<http://unimrcp.org/gss>

1.1 Applicable Versions

Instructions provided in this guide are applicable to the following versions.



FreeSWITCH 1.4 and above
UniMRCP GSR Plugin 1.1.0 and above
UniMRCP GSS Plugin 1.0.0 and above

2 UniMRCP Module

2.1 Overview

The module *mod_unimrcp.so* provides an implementation of the ASR and TTS interfaces of FreeSWITCH, based on the UniMRCP client library.

2.2 Configuration Steps

This section outlines major configuration steps required for use of the module *mod_unimrcp.so* with the UniMRCP server.

Create a new MRCP profile (or modify an existing one) in the configuration directory *mrcp_profiles* of FreeSWITCH. In the following example, the FreeSWITCH/UniMRCP client is located on 10.0.0.1 and the UniMRCP server is on 10.0.0.2.

```
<include>
<!-- UniMRCP Server MRCPv2 -->
<profile name="uni2" version="2">
  <!--param name="client-ext-ip" value="auto"-->
  <param name="client-ip" value="10.0.0.1"/>
  <param name="client-port" value="16090"/>
  <param name="server-ip" value="10.0.0.2"/>
  <param name="server-port" value="8060"/>
  <!--param name="force-destination" value="1"/-->
  <param name="sip-transport" value="udp"/>
  <!--param name="ua-name" value="FreeSWITCH"/-->
  <!--param name="sdp-origin" value="FreeSWITCH"/-->
  <!--param name="rtp-ext-ip" value="auto"/-->
  <param name="rtp-ip" value="auto"/>
  <param name="rtp-port-min" value="14000"/>
  <param name="rtp-port-max" value="15000"/>
  <!-- enable/disable rtcp support -->
  <param name="rtcp" value="0"/>
  <!-- rtcp bye policies (rtcp must be enabled first)
    0 - disable rtcp bye
    1 - send rtcp bye at the end of session
    2 - send rtcp bye also at the end of each talkspurt (input)
  -->
  <param name="rtcp-bye" value="2"/>
  <!-- rtcp transmission interval in msec (set 0 to disable) -->
  <param name="rtcp-tx-interval" value="5000"/>
  <!-- period (timeout) to check for new rtcp messages in msec (set 0 to disable) -->
  <param name="rtcp-rx-resolution" value="1000"/>
  <!--param name="playout-delay" value="50"/-->
  <!--param name="max-playout-delay" value="200"/-->
```

```

<!--param name="ptime" value="20"/-->
<param name="codecs" value="PCMU PCMA L16/96/8000"/>

<!-- Add any default MRCP params for SPEAK requests here -->
<synthparams>
</synthparams>

<!-- Add any default MRCP params for RECOGNIZE requests here -->
<recogparams>
  <!--param name="start-input-timers" value="false"/-->
</recogparams>
</profile>
</include>

```

2.3 Usage Examples

Speech Recognition

Built-in Speech Context

Make use of a built-in speech grammar *transcribe* for recognition, having no speech contexts defined, by adding the following entry in the FreeSWITCH dialplan.

```

<action application="play_and_detect_speech" data="ivr/ivr-welcome_to_freeswitch.wav
detect:unimrcp:uni2 {start-input-timers=false}builtin:speech/transcribe"/>

```

Place a test call and make sure recognition works as expected.

Dynamic Speech Context

Note: in order for this functionality to work, make sure the following patch is applied in your version of FreeSWITCH.



Commit [d0e77901761](#)

Issue [FS-10490](#)

Dynamically load a speech context for recognition, by adding the following entry in the FreeSWITCH dialplan.

```

<action application="play_and_detect_speech" data="ivr/ivr-welcome_to_freeswitch.wav
detect:unimrcp:uni2 {start-input-timers=false}/usr/local/unimrcp/data/directory.xml"/>

```

In this example, the speech context is loaded from a file located at */usr/local/unimrcp/directory.xml* and

having the following sample content.

```
<speech-context>
  <phrase>call Steve</phrase>
  <phrase>call John</phrase>
  <phrase>dial 5</phrase>
  <phrase>dial 6</phrase>
</speech-context>
```

Place a test call and make sure recognition works as expected.

Speech Synthesis

Use the speak application for synthesis.

```
<action application="speak" data="unimrcp:uni2|en-US-Wavenet-A|Welcome to FreeSWITCH"/>
```

Place a test call and listen to the synthesized message.

Speech Recognition and Synthesis

Play synthesized prompt and perform recognition.

```
<action application="set" data="tts_engine=unimrcp:uni2"/>
<action application="set" data="tts_voice=en-US-Wavenet-A"/>
<action application="play_and_detect_speech" data="say: Please say something
detect:unimrcp:uni2 {start-input-timers=false}builtin:speech/transcribe"/>
```

Place a test call, listen to the synthesized prompt and say something. Make sure recognition works as expected.