



Licensing Model

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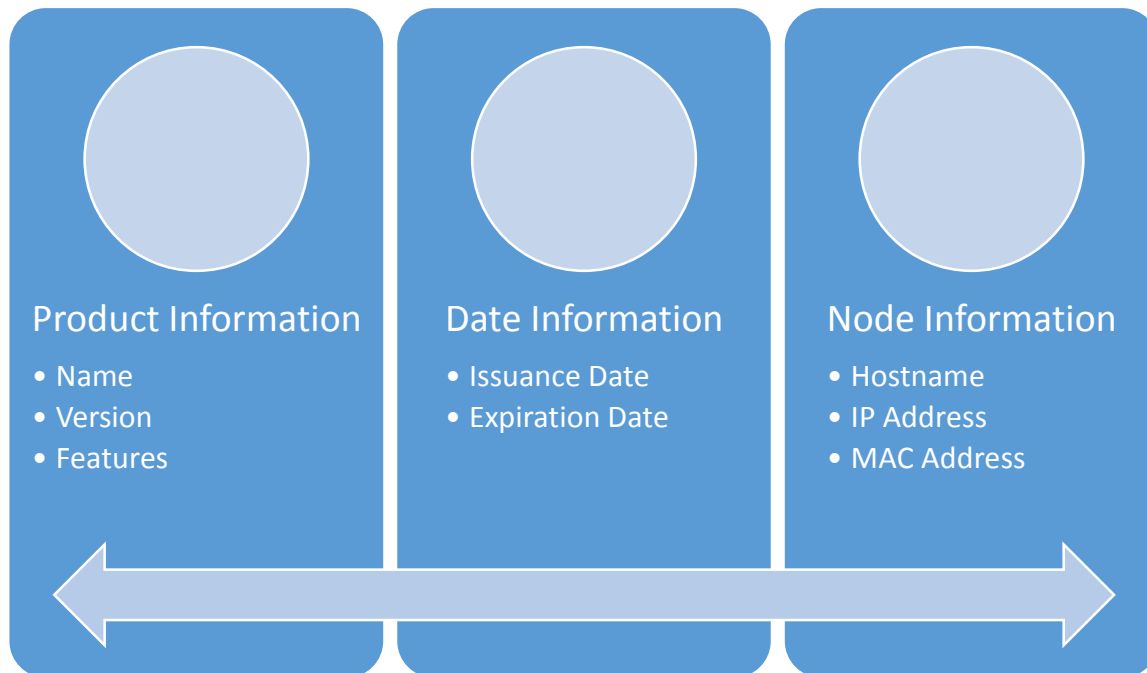
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Overview

This guide describes a licensing model applied to distribution of UniMRCP-based commercial products.

License File

A license file defines the terms of use and typically contains the following data.



The license file needs to reside on the same host as the product.

License Type

Various license types are available.

- **Trial License**

A free 2-channel 30-day trial license is provided upon request. The trial licenses are primarily made for evaluation purposes and can also be used in presentations and proof of concept projects.

- **Production License**

An N-channel production license can be purchased by making a one-time upfront payment. The purchased licenses do not have an expiration time and are owned perpetually. For pricing, visit an individual product page.

- **Test and Development License**

A client, having purchased an N-channel production license, may purchase an M-channel test and

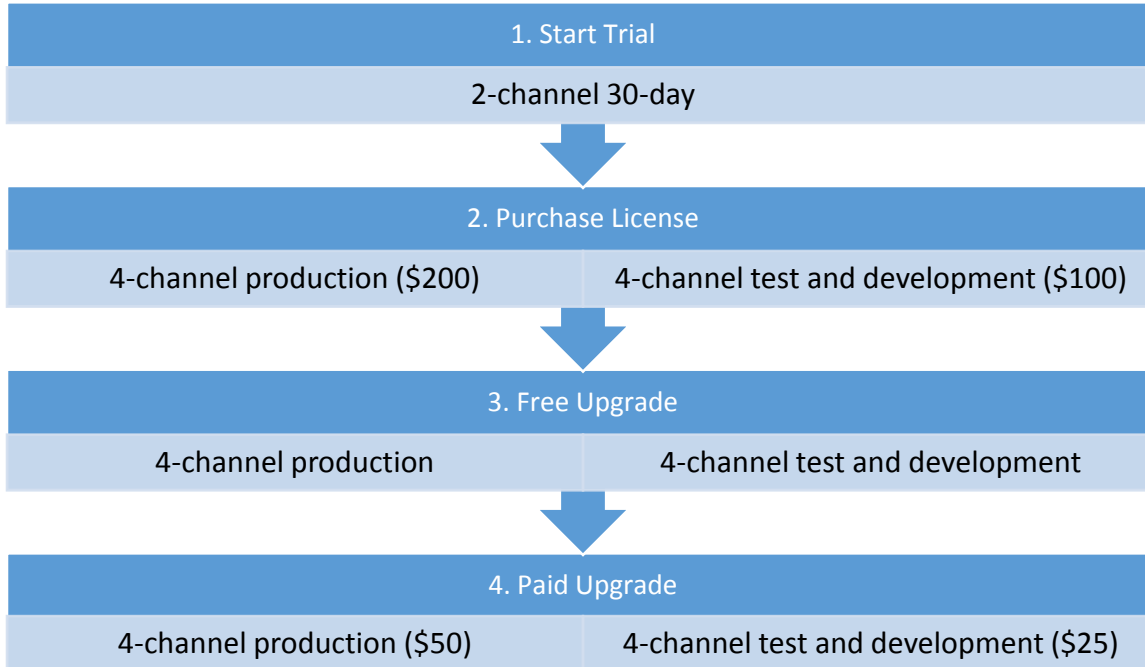
development license, where $M \leq N$. The test and development licenses are made to replicate production environments and cost half of the nominal price.

License Upgrade

A license file is normally made for a particular version of a product. The license can be upgraded to newer versions of the product at no additional cost during the first year after the purchase. Afterwards, the license can be upgraded at 25% of the nominal price.

Usage Example

The following sequence of actions helps understand the licensing model on a sample example. The example is made for a product priced at \$50 per channel.



1. A client requests a 2-channel 30-day trial license for evaluation.
2. Upon a successful completion of evaluation, the client decides to purchase a 4-channel production license, by making an upfront payment of $\$200 = 4 * \50 . The client also prefers to replicate the production environment and purchases a 4-channel test and development license, by making an upfront payment of $\$100 = 4 * (\$50 / 2)$.
3. A new version of the product is released within a year since the original purchase date. The client requests a free upgrade of the purchased production and test/development licenses.
4. A new version of the product is released after expiration of the graceful upgrade period. The client requests an upgrade of the purchased licenses by making an upfront payment of $\$50 = 4 * (\$50 / 4)$ for the production license and $\$25 = 4 * (\$50 / 8)$ for the test and development license.